

2024 District Bowling <u>UPDATED</u> Tie-Breaking Procedures

- <u>Tournament Team Bracket Qualifier Tie For Last Qualifying Position</u>: When teams have a tied total pinfall for the bracket qualifier and at least one team will not advance in the bracket;
 - o Sudden death, roll-off
 - o Team(s) with the higher previous game team score will determine order.
 - o Both(all) teams will determine their sudden death lane.
 - Five minutes of practice
- Tournament Team Bracket Qualifier Tie In Seeding (not for last qualifying position(s)): When teams have a tied total pinfall for the bracket qualifier, and both(all) teams are advancing in the bracket;
 - Higher previous single game team score
 - o If team(s) total was tied previous game, the team total before this game will be used, and the process will repeat until the tie is broken.
 - If all team qualifying games were tied, the team that had the highest individual player score (of all games) will be the higher seed.
 - o If the highest individual game score was tied, the process will repeat using the next highest score until the tie is broken.
- <u>Tournament Team Baker Match</u>: All head-to-head Baker games (must figure best 3 of 5 games)
 - Sudden death, roll-off
 - Higher tournament qualifying ranking decides lane & order, opponent on opposite lane
 - No practice
 - o Same pair